

# AN ALTERNATIVE HISTORY OF WWII.

Scenario: "The Manchurian Affair"

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Original Author's Version: V1.07 using Opart 300

Updated to TOAW IV: RhinoBones

Updated Version: The Manchurian Affair RBv01

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::PBEM::Russian PO::

Date: July 42

Theatre: Far East.

Ground Scale: 10 kilometers/hex

Time Scale: Half Week Turns.

Turns: 25

Unit level: Regiment/Battalion.

Play: Best as Japanese.

Complexity Counted at Turn 6

Force 1, Imperial Japanese Army, 32 Formations and 174 Units

Force 2, Russia, 28 Formations and 126 Units

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Changes Version: RBv01

1. Unit designators revised. Battalions made the lowest TO&E organizational level.
2. Advanced Rules ON except for Active Disengagement OFF
3. Supply Stock Levels set at Japan 45, Russia 40. Effective supply is regulated using supply distribution percentages.
4. ZOC Cost set at 200
5. Overextended Supply Threshold set at 4
6. Max Rounds Per Battle set at 4
7. Set Enemy Hex Conversion, Supply Movement and Readiness Movement Costs to 50%
8. Added ports and minor supply points to coastal towns
9. Added optional graphics Pre-NATO Unit ICONs, ICON Color File, Tiles\_Misc Files, Supply and Alternative Board Game Tiles\_Misc Files

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#### JAPANESE KWANTUNG ARMY COLOURS

Imperial Divisions: Red/Tan

JAAF: Pale Blue/Tan

Japanese Navy: Blue/Tan

Garrisons: Green/Tan

Others: Pale Yellow/Tan

#### RUSSIAN COLOURS.

Guards: Red/Maroon

Guards (Mongolian): Green/Maroon

Garrisons: Yellow/Maroon

Soviet Navy: Green/Maroon

T-S Rail Repair: Grey/Maroon

Others: Black/Maroon

SU Airforce: Grey/Maroon

Note: Colors will be changed from the original if the alternative color file is used in the Graphics Override folder.

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#### GENERAL BACKGROUND.

This series of scenarios of an alternative history line for WWII is based on two premises.

1. The US lost the Battle of Midway and all their carriers were destroyed.
2. The Axis powers developed an agreed Strategic Plan for fighting the Allies.

The loss of the carriers at Midway has stopped any further US offensive operations in the Pacific.

America goes on the defensive retaining more troops at home to defend any possible Japanese invasion, reducing support in N Europe and the Mediterranean and eliminating any imminent threat of Allied invasions. This enables Hitler to transfer more divisions to the Eastern Front.

The Axis now agree to conduct a joint campaign, with the Japanese opening a new front from Manchuria, designed to cut the Trans-Siberian Railway and isolate Vladivostok.

Realizing that they can only mount a limited offensive against the Russians, they plan to annex the area running from Udschoye in the North East down to Blagoveshchensk and then defend their gains.

In preparation for the anticipated counterattack on their left flank they are already building defensive forts along The Great Wall of China, at Yala and Mukden.

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## EVENTS.

Japanese Force Shock and Air Shock are at 120% on Turns 1 & 2 to simulate the surprise offensive.

Russian Air Shock is 120% on Turn 11 to simulate a major bombing attack from Baykal.

Russian supply relies heavily on the Trans-Siberian Railway. If the line is cut at Svobodny supply will drop 10% and the Russian PO will immediately launch an all-out attack to recover it.

Japanese supply will greatly improve once either Soviet Harbor or Vladivostok is taken.

The Japanese Navy Force will withdraw on Turn 10 to be replaced by a Coastal Detail.

Russian reinforcements will regularly come down the Trans-Siberian Railway and through Inner Mongolia.

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## KEY FACTORS.

Most Japanese formations have Ferry Bridging Engineers.

Japanese have a Para group at Korsakov, on Sakhalin island.

Japanese defenses along the Great Wall of China at Yalu and Mukden will gradually build up as the scenario progresses.

Russian units on Sakhalin have poor morale and could withdraw or surrender if Okha is taken.